

Course Specification

Cou	Course Summary Information		
1	Course Title	MA Film Distribution and Marketing (Film Futures)	
2	BCU Course Code	PT0469	
3	Awarding Institution	Birmingham City University	
4	Teaching Institution(s)		
	(if different from point 3)		
5	Professional Statutory or		
	Regulatory Body (PSRB)		
	accreditation (if applicable)		

6 Course Description

Shoot into the film industry with the world's first Master's degree in film distribution and marketing. Available as a one-year intensive full-time course, our MA Film Distribution and Marketing has been designed with industry to reflect the growing need for entrepreneurial producers, marketers and distribution experts.

Graduates from this course have secured roles with companies such as Koch Media (Germany), Kaleidoscope Films (UK), GFM Films (UK) and Red Arrow Media (Europe). You will have an opportunity to experience work placements during the course with previous placements including major industry players such as FilmNation (US) and Sony Picture Classics (US).

What's covered in the course?

Taught by an industry experienced team, including Oscar-nominated producer, Lee Thomas, and film industry expert, Eugenio Triana, you'll develop the strategic skills needed to apply new and emergent models of film financing and market and engage audiences in a competitive, fast changing global entertainment business.

This Master's course, part of NTI Birmingham's Film Futures course, examines old and new business models spanning all aspects of the film development cycle.

The course embraces advances in technology, digital communication channels and opportunities to monetise content across a variety of platforms outside traditional cinema.

During the course, you will receive intensive tuition from industry professionals before working to create and deploy strategies for projects around development and pitching, financing and pitching to investors, and distribution and marketing campaigns - all under the guidance of mentors.

As well as this, you'll get to work on real film projects ranging from low- to no-budget esoteric art house through to more commercially ambitious genres and across all stages of a film's life cycle – from development to production to distribution. During the course previous students have worked with companies including New Yorker Films, New Wave Films, Kaleidoscope Films and



the Taiwan Film Institute. Additionally, Film Futures students will study in BCU's new £260 million City Campus facilities.

7	Course Awards		
7a	Name of Final Award	Level	Credits Awarded
	Master of Arts Ciles Distribution and Marketing	7	
	Master of Arts Film Distribution and Marketing	1	180
7b	Exit Awards and Credits Awarded		
	Postgraduate Certificate Film Distribution and Marketing	7	60
	Postgraduate Diploma Film Distribution and Marketing	7	120

8	Derogation from the University Regulations
	Not applicable

9	Delivery Patterns			
Mode(s) of Study		Location(s) of Study	Duration of Study	Code(s)
Full Time		NTI Birmingham	1 year	PT0469

10 Entry Requirements

The admission requirements for this course are stated on the course page of the BCU website at https://www.bcu.ac.uk/.



11	Course Learning Outcomes
Kno	wledge and Understanding
1	Business innovation and enterprise development: taking innovative business ideas to create
	new products, services or organisations including the identification of Intellectual Property and
	appreciation of its value.
2	Research and application demonstrated by clear presentation of key developments in current
	and emerging media and technologies and in interdisciplinary approaches to contemporary
	practice.
3	Finance: the sources, uses and management of finance and the use of accounting and other
	information systems for planning, control, decision making and managing financial risk.
4	Show expertise in critical thinking and persuasive analysis of project outcomes to make
	informed and authoritative judgements at a professional level and academic level
Cog	nitive and Intellectual Skills
5	Generate ideas, concepts, proposals, solutions or arguments independently and/or
	collaboratively in response to set briefs and/or as self-initiated activity.
6	Develop ideas through to outcomes, for example images, artefacts, environments, products,
	systems and processes, or texts.
7	Manage and make appropriate use of the interaction between intention, process, outcome,
	context, and the methods of dissemination.
8	Understanding techniques for researching, monitoring, reviewing and directing working methods
	across cultures and disciplines.
Prac	tical and Professional Skills
9	The ability to critically reflect on personal practice and modify accordingly.
10	The development of intellectual, practical, technical and communication skills appropriate to an
	informed approach to individual and collaborative practice.
11	Analyse, synthesise, resolve and strategically apply what has been learned through creative
	problem solving and innovative solutions.
12	Organise, test, and justify ideas and critical positions through the practical production, delivery
	and deployment of media assets, written reports and presentations.
Key	Transferable Skills
13	The skills to elicit the co-operation of others and work collaboratively across disciplines and
	cultures.
14	Use a variety of forms of communication and expression and employ them effectively according
	to the needs of a situation through practical, written and verbal form.
15	A high level of competency in the use of digital media production, deployment and measurement
	tools.
16	Self-motivation, organisational skills and expertise in the effective planning and management of
	work-place projects to professional standards.



12 Course Requirements

12a Level 7:

In order to complete this course a student must successfully complete all the following CORE modules (totalling 120 credits):

Module Code	Module Name	Credit Value
MED7349	Film Audiences and the Distribution Landscape	20
MED7352	The Film Value Chain	40
ADM7000	Major Project	60

In order to complete this course a student must successfully complete at least 60 credits from the following indicative list of OPTIONAL modules.

Module Code	Module Name	Credit Value
MED7353	Film Festivals, Marketing and PR	20
MED7351	Film Marketing, Planning and Deployment	40
MED7348	Digital Production in Practice	20
MED7338	Transmedia Terror	40*

^{*(40} credit option not currently available, noted in the Course Handbook)



12b Structure Diagram

Please note list of optional modules is indicative only. Students' choice will not be guaranteed for optional modules but a fair and transparent process will be adopted and shared with students.

Postgraduate Certificate Postgraduate Diploma **Master of Arts Semester One Semester Two Semester Three** 20 Credit 20 Credit Film Audiences and the Film Festivals **Distribution Landscape** Marketing and PR 60 Credit or **Final Major Project** 20 Credit 40 Credit **Digital Production in** The Film Value Chain **Practice** 40 Credit Film Marketing, Planning and **Deployment** Available as full-time on-site or OR 40 Credit part-time via distance-Transmedia Terror, learning **Audio Visual Histories** of Horror



13 Overall Student Workload and Balance of Assessment

Overall student *workload* consists of class contact hours, independent learning and assessment activity, with each credit taken equating to a total study time of around 10 hours. While actual contact hours may depend on the optional modules selected, the following information gives an indication of how much time students will need to allocate to different activities at each level of the course.

- Scheduled Learning includes lectures, practical classes and workshops, contact time specified in timetable
- *Directed Learning* includes placements, work-based learning, external visits, on-line activity, Graduate+, peer learning
- Private Study includes preparation for exams

The *balance of assessment* by mode of assessment (e.g. coursework, exam and in-person) depends to some extent on the optional modules chosen by students. The approximate percentage of the course assessed by coursework, exam and in-person is shown below.

Level 7

Workload

% time spent in timetabled teaching and learning activity

Activity	Number of Hours
Scheduled Learning	236
Directed Learning	1204
Private Study	360
Total Hours	1800

Balance of Assessment

Assessment Mode	Percentage
Coursework	80%
Exam	
In-Person	20%